

Medical Communications for Combat Casualty Care (MC4)

INVESTMENT COMPONENT

Modernization

Recapitalization

Maintenance



MISSION

Integrates, fields, and supports a comprehensive medical information system, enabling lifelong electronic medical records, streamlined medical logistics and enhanced situational awareness for Army operational forces.

DESCRIPTION

Medical Communications for Combat Casualty Care (MC4) is a ruggedized system-of-systems containing medical software packages fielded to operational medical forces worldwide, providing the tools to digitally record and transfer critical medical data from the foxhole to medical treatment facilities worldwide. MC4 helps ensure service members have secure, accessible, lifelong electronic medical records, resulting in better informed health care providers and easier access to Veteran's Affairs medical benefits.

SYSTEM INTERDEPENDENCIES

In this Publication

None

Other Major Interdependencies

MC4 relies on software developers such as the Defense Health Information Management System to provide global software databases to store data generated by the MC4 system, providing medical situational awareness for operational commanders and patient record visibility to medical staffs worldwide.

PROGRAM STATUS

- **Current-4QFY12:** Fielding Theater Medical Information Program (TMIP) Block 2 Release 1 Service Pack 1 worldwide

PROJECTED ACTIVITIES

- **1QFY14:** TMIP Increment 2 Release 2 (I2R2) software Full Deployment Decision Review
- **2QFY14:** Begin Fielding TMIP I2R2 software

ACQUISITION PHASE

Technology Development

Engineering & Manufacturing Development

Production & Deployment

Operations & Support

Medical Communications for Combat Casualty Care (MC4)

FOREIGN MILITARY SALES

None

CONTRACTORS

System Integration Support:
L-3 Communications (Reston, VA)

**Fielding, Training, and System
Administration Support:**
General Dynamics Information Technology
(Fairfax, VA)

**Program Management and Support
Services:**
Booz Allen Hamilton (Herndon, VA)

